

# Ellipsoidal Methods for Adaptive Choice-based Conjoint Analysis

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Joint work Denis Sauré

# Choice-based Conjoint Analysis (CBCA)

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Feature	Chewbacca	BB-8
Wookiee	Yes	No
Droid	No	Yes
Blaster	Yes	No
I would buy toy	<input checked="" type="checkbox"/>	<input type="checkbox"/>

# Product Recommendations via CBCA

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- Very few questions (5) and possibly levels (2) and products per question (2):
  - Need very **accurate** question selection = **adaptive**
  - Need **fast** question selection  $\neq$  **full hierarchical bayes**
- Good starting candidate = Polyhedral Method (Toubia et al. 2004)
  - Geometric/Bayesian interpretation
    - We improve update = geometric and quick bayes
    - We improve question selection = Mixed Integer Programming
    - We re-interpret question selection criteria = D-Efficiency

# Choice-based Conjoint Analysis



Feature	Chewbacca	BB-8
Wookiee	Yes	No
Droid	No	Yes
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I would buy toy	<input checked="" type="checkbox"/>	<input type="checkbox"/>

$$\begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = x^2$$

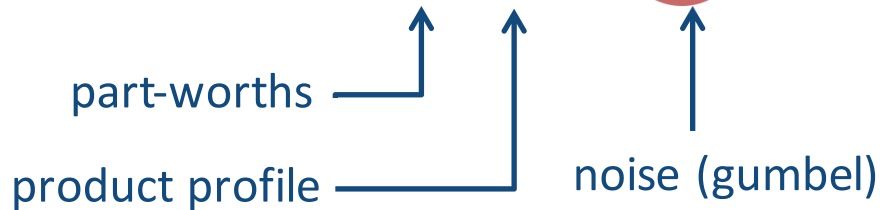
Product Profile  $x^1$   $x^2$

# Preference Model and Geometric Interpretation

- Utilities for 2 products, d features, logit model

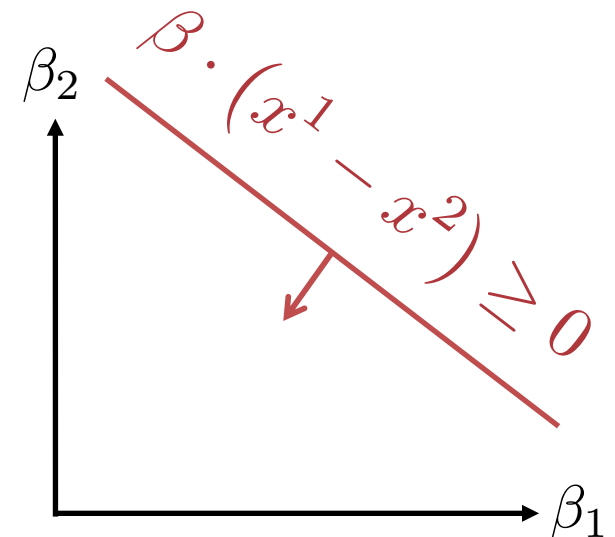
$$U_1 = \beta \cdot x^1 + \epsilon_1 = \sum_{i=1}^d \beta_i x_i^1 + \epsilon_1$$

$$U_2 = \beta \cdot x^2 + \epsilon_2 = \sum_{i=1}^d \beta_i x_i^2 + \epsilon_2$$



- Utility maximizing customer
  - Geometric interpretation of preference for product 1 **without error**

$$x^1 \succeq x^2 \Leftrightarrow U_1 \geq U_2$$



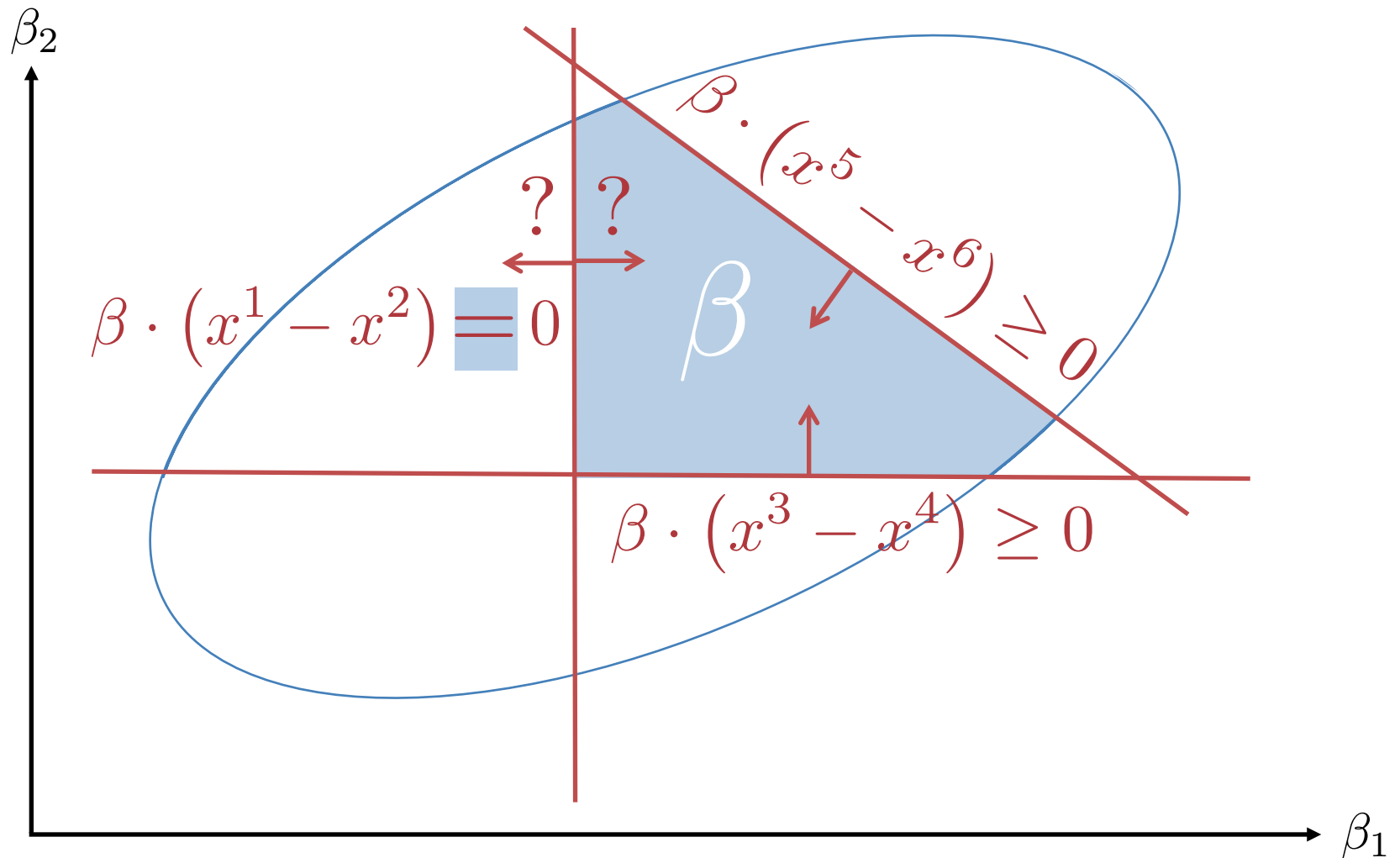
# Polyhedral Method (Toubia et al. 2004)

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- Pros:
  - Very elegant purely geometric method
  - No sampling required = very quick
  - Output is **convex set** that contains part-worth vector  $\beta$ 
    - Point estimation from set or risk-aware robust optimization
  - Very good for high heterogeneity and low question error
- Cons:
  - Does not consider question error
    - Patches by Toubia et al. 2007 and Bertsimas O'Hair 2013, but loose elegance, interpretability and simplicity
  - Question selection is good, but heuristic (can fail)

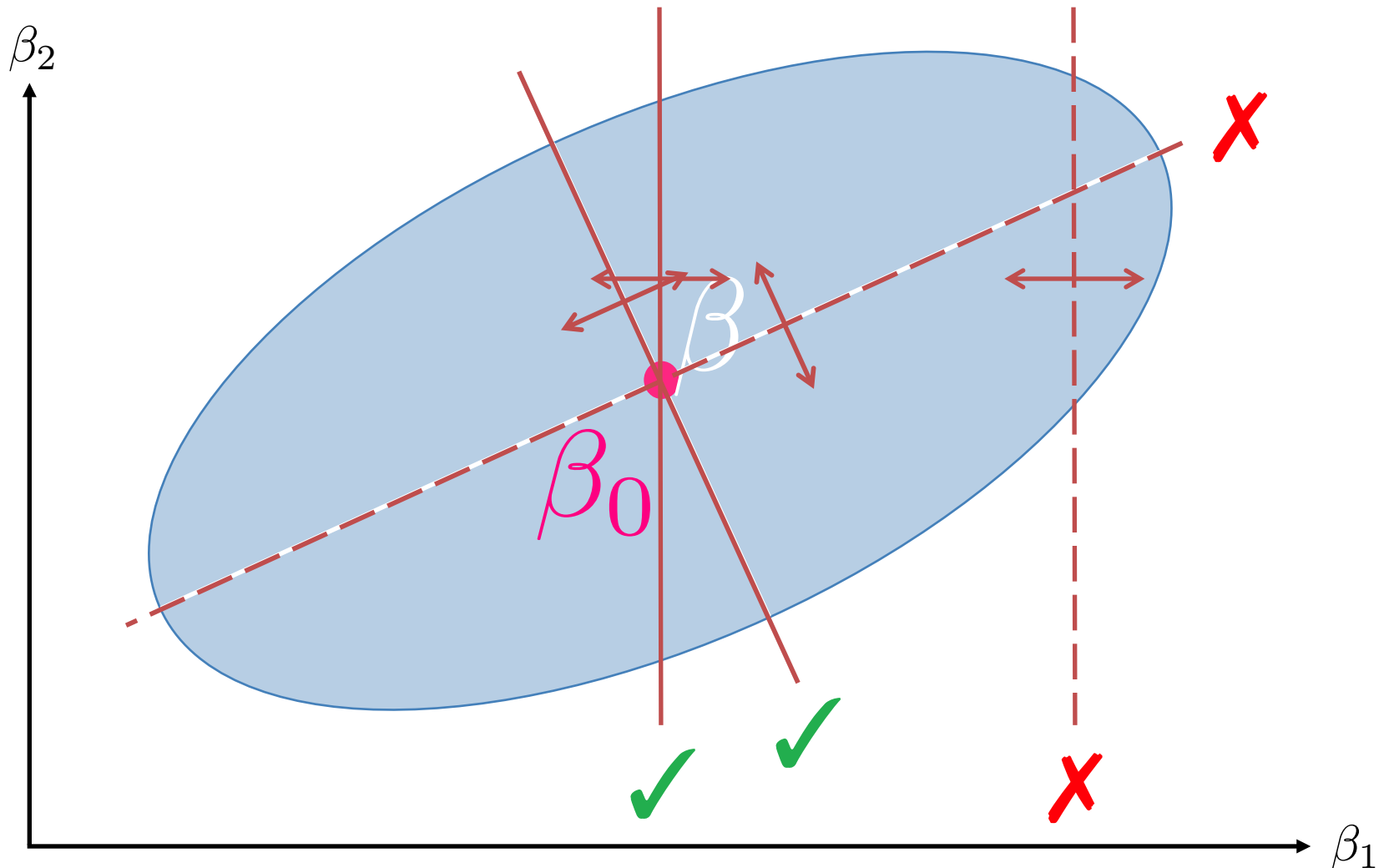
# Polyhedral Method: Ask Question and Update

Geometric prior for  $\beta$   $\longrightarrow$   $x^1 \succ x^2$   $\longrightarrow$  2nd geometric posterior for  $\beta$



# Polyhedral: Estimation and Question Selection

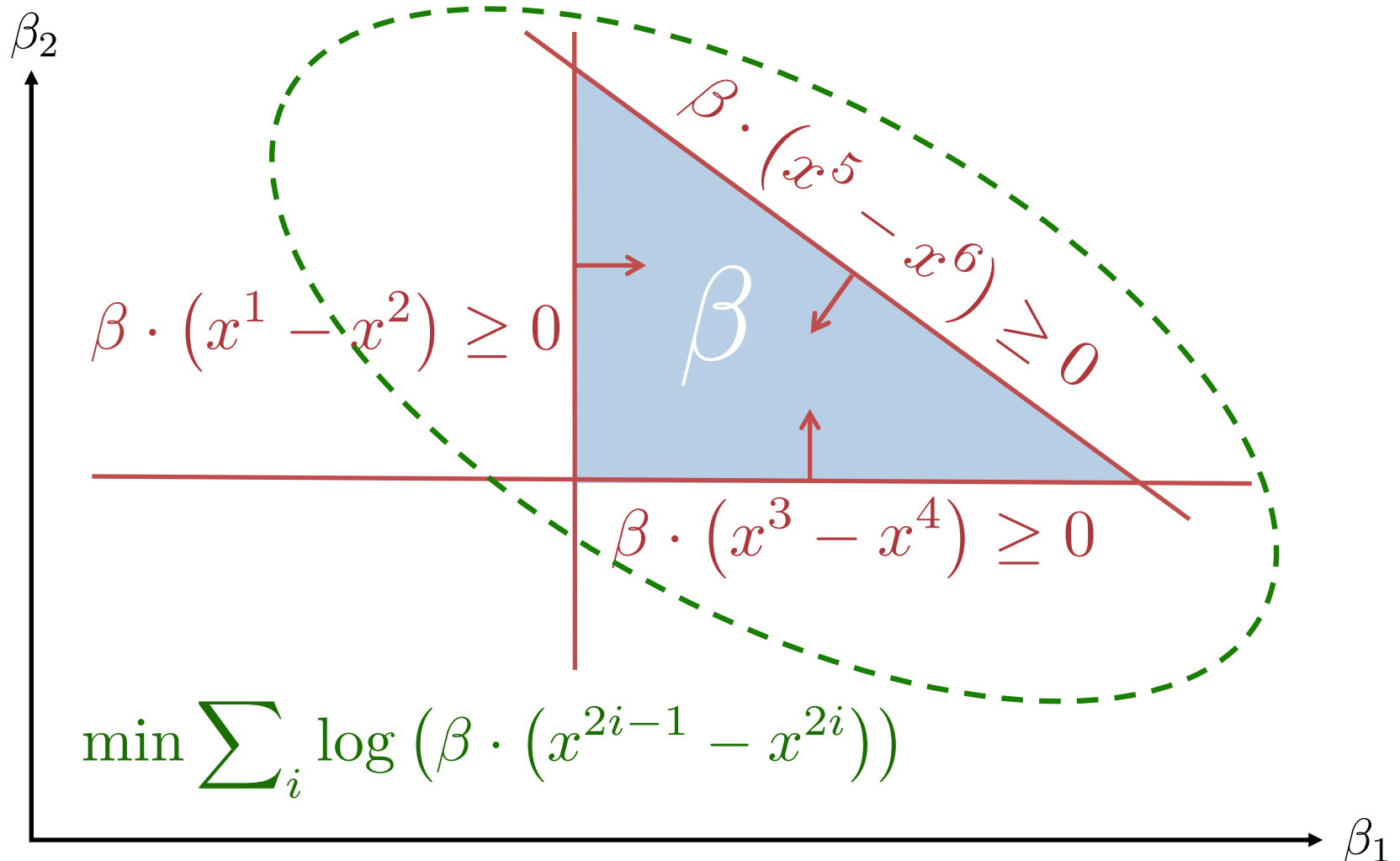
Good Estimator? for  $\beta$ ? ~~Central~~ ~~Orthogonal~~ ~~Unbiased~~ ~~Efficient~~ ~~Consistent~~ ~~Asymptotically Normal~~





# Polyhedral Method: Non-ellipsoidal Sets

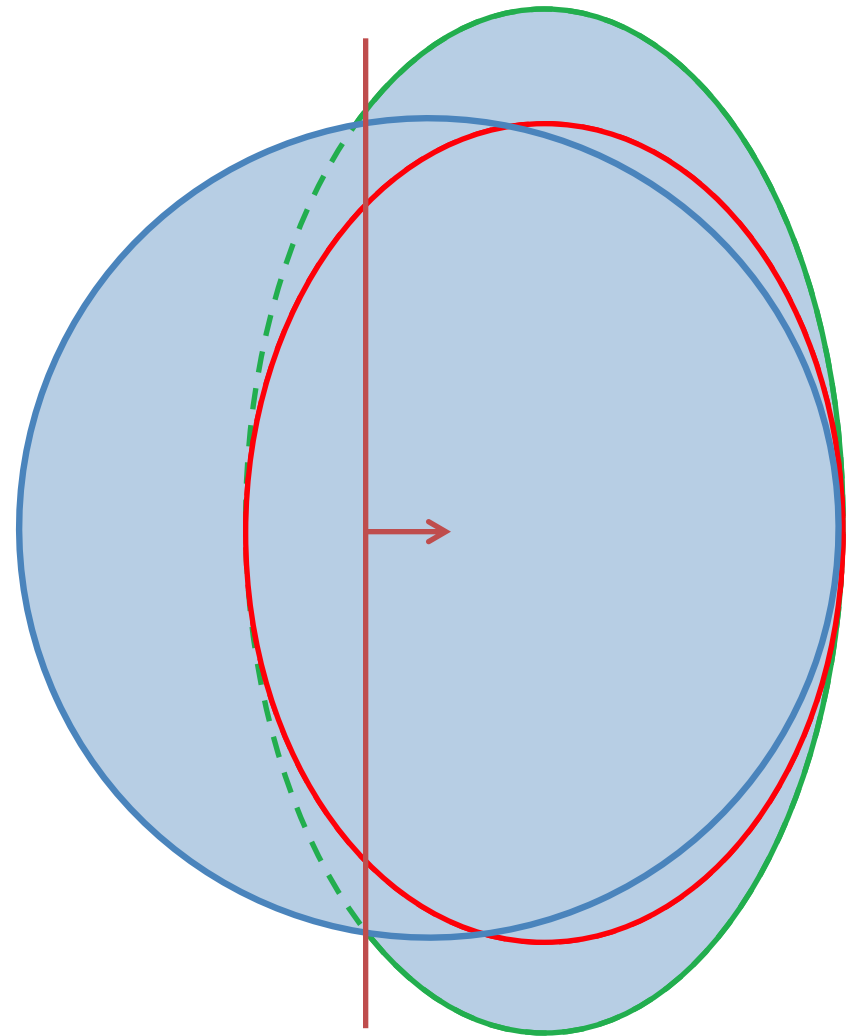
Idea from Nonlinear Programming (NLP):  
Approximate ellipsoid through analytic center.



# First Improvement: Ellipsoidal Updates

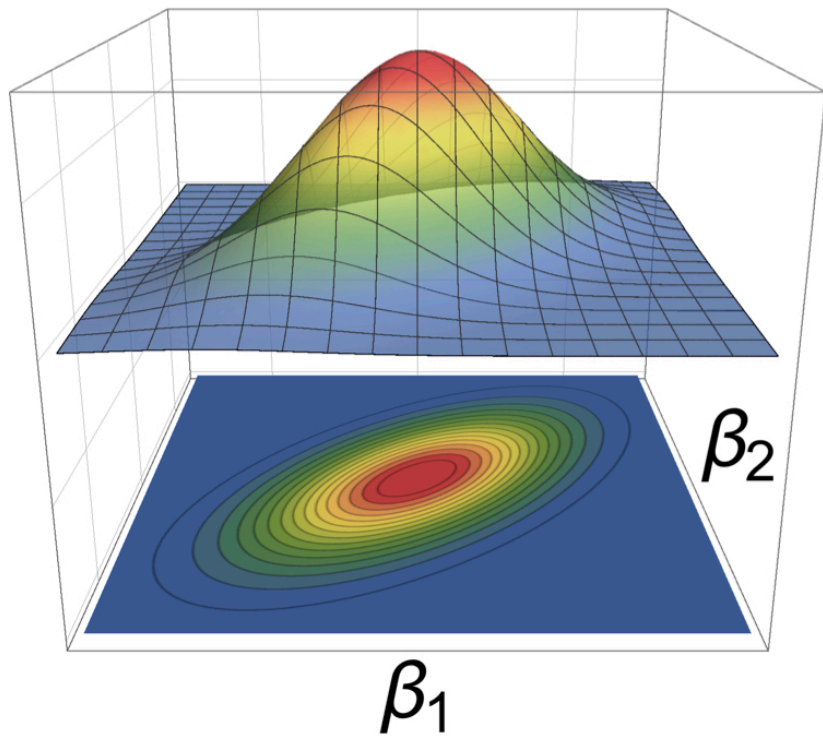
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- Polyhedral updates
  - Assumes no errors
  - Region complexity increases
- NLP again: ellipsoid method
  - Use **minimum volume ellipsoid** = simple formula ...
  - or use **corrected ellipsoid** = simple modification to formula



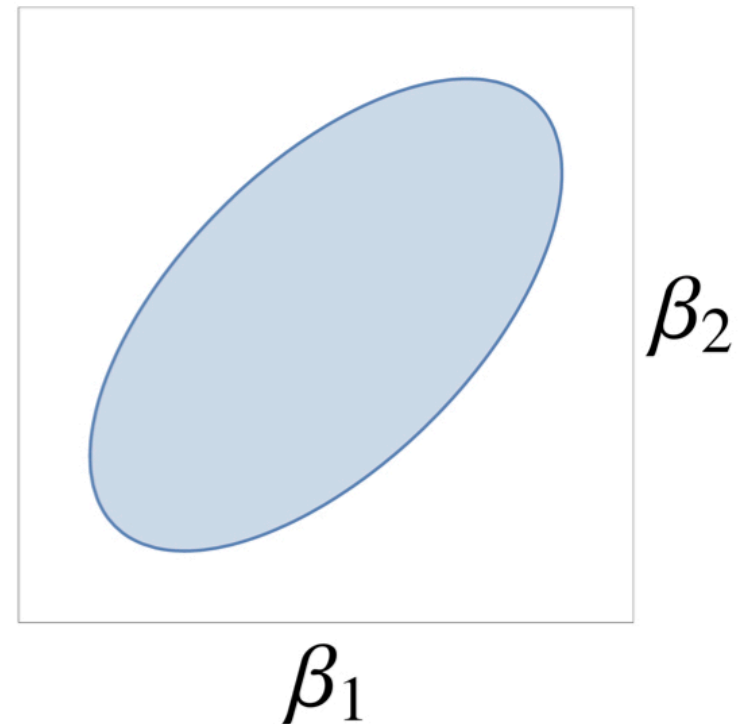
# Distributions and Credibility Ellipsoids

Prior distribution  
of  $\beta$



$$\beta \sim N(\mu, \Sigma)$$

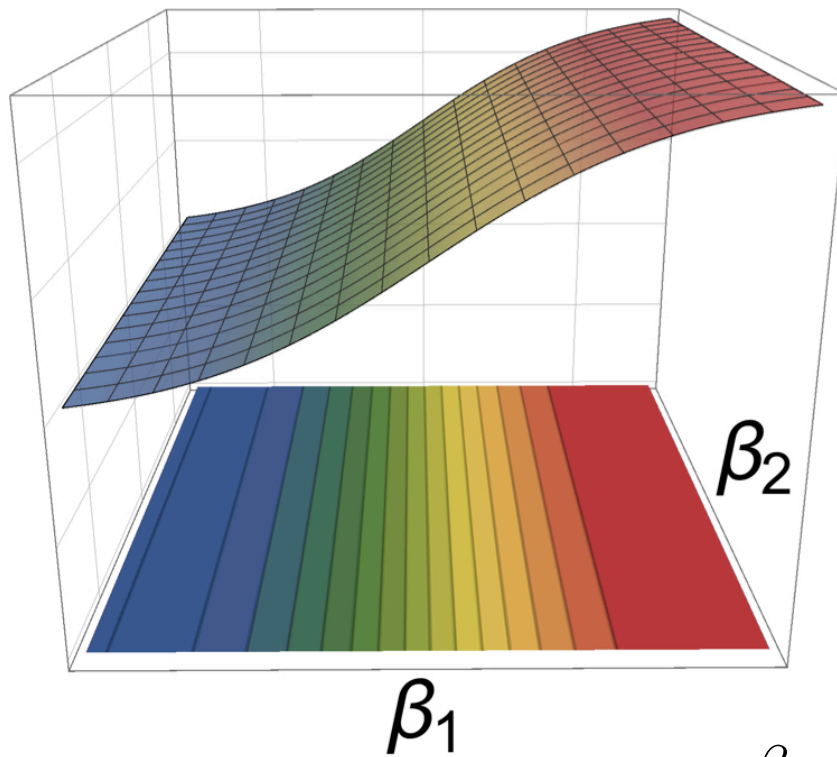
90% confidence/credibility  
ellipsoid



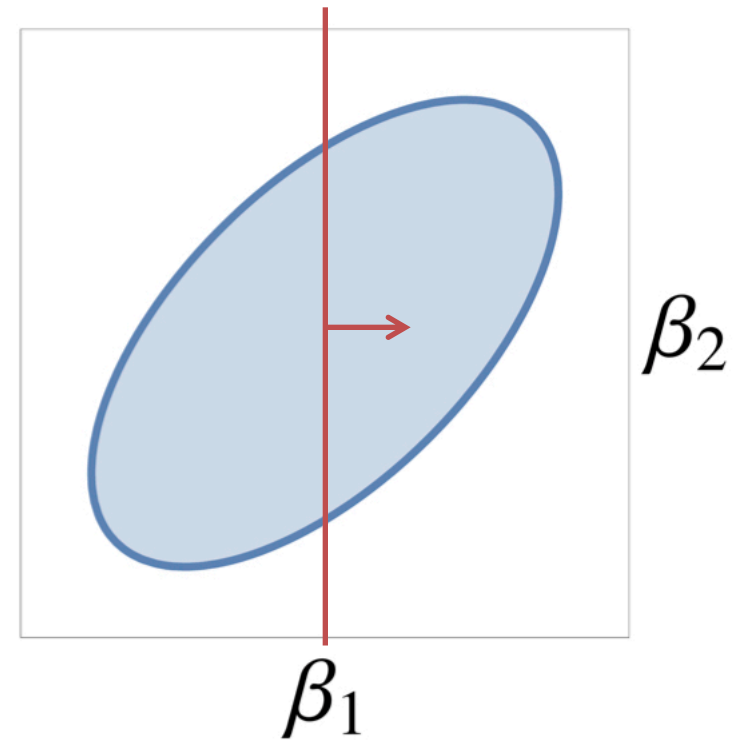
$$(\beta - \mu)' \cdot \Sigma^{-1} \cdot (\beta - \mu) \leq r$$

# Answers with Error: Logit Probabilities

Likelihood Function



Question/Answer

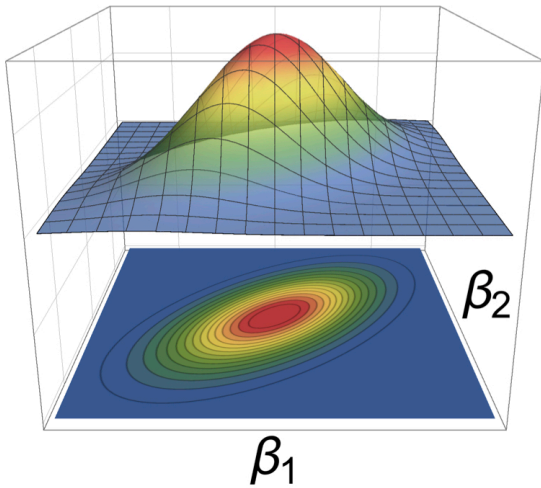


$$\mathbb{P}(x^1 \succ x^2 \mid \beta) = \frac{e^{\beta \cdot x^1}}{e^{\beta \cdot x^1} + e^{\beta \cdot x^2}}$$

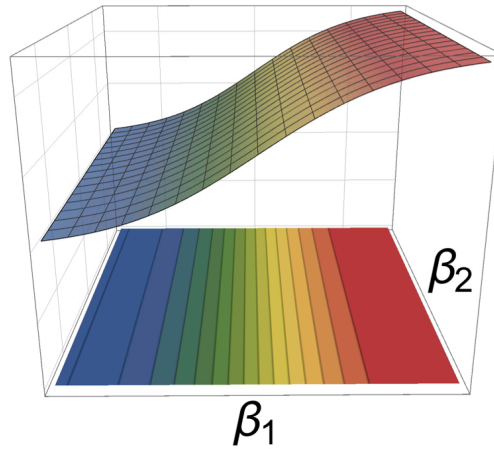
$$x^1 \succ x^2$$

# Bayesian Update and Geometric Updates

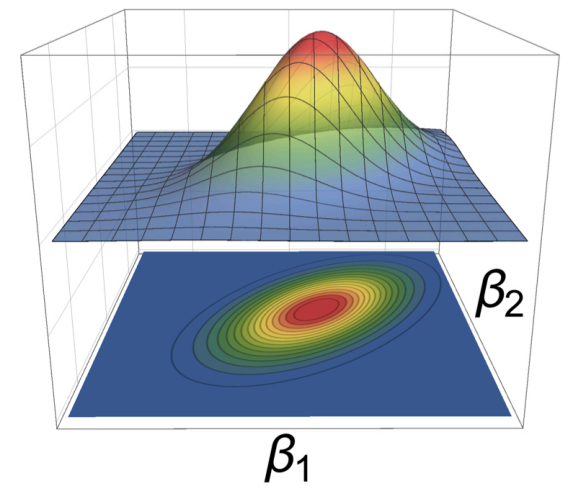
Prior distribution



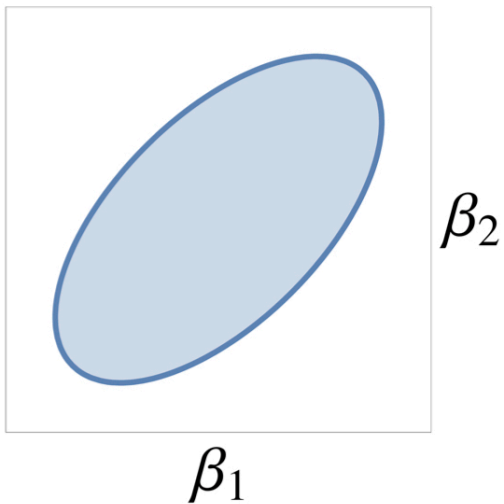
Answer likelihood



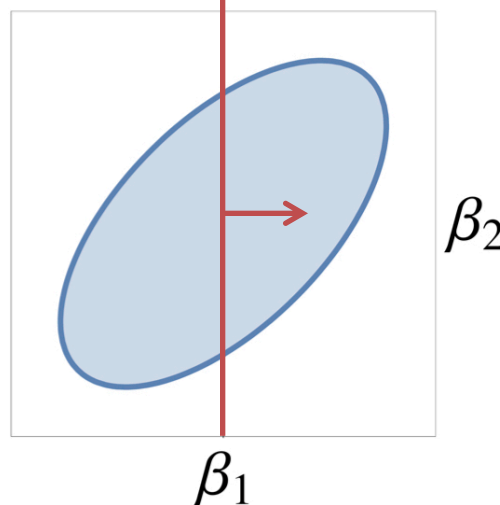
Posterior distribution



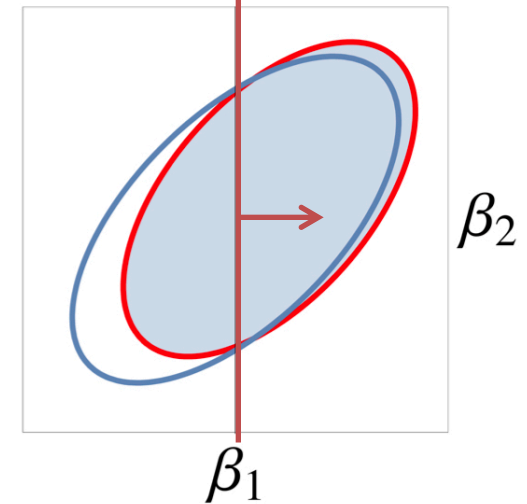
Prior ellipsoid



Question/Answer



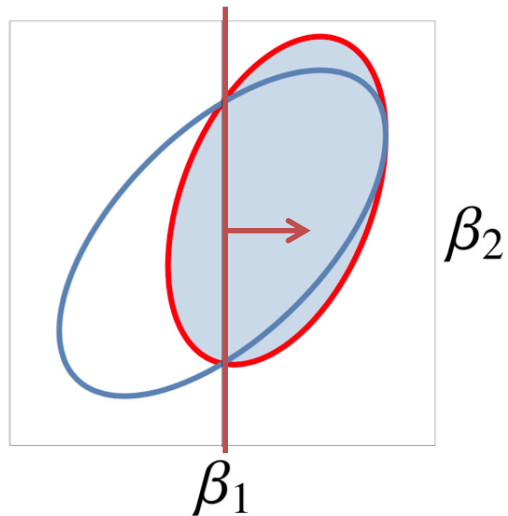
Posterior ellipsoid



# Geometric Comparison of Updates

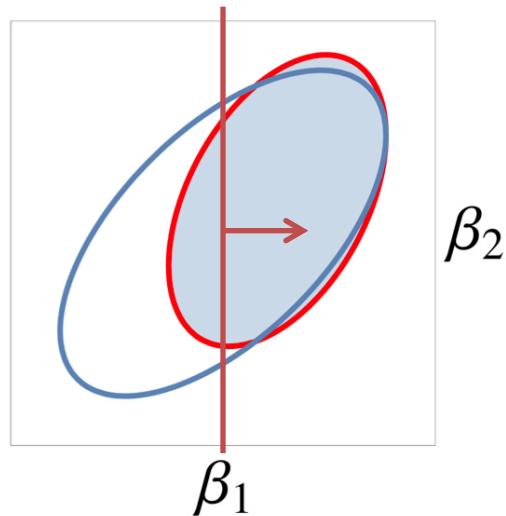
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Min. Volume  
Ellipsoid



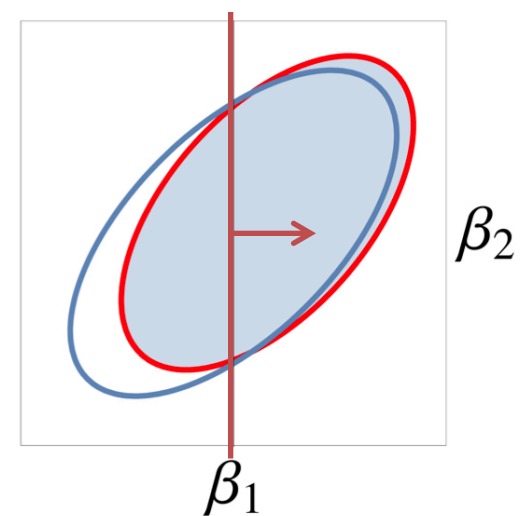
Simple Formula

Corrected  
Ellipsoid



Simple Formula

Bayesian for  
Normal Approx.

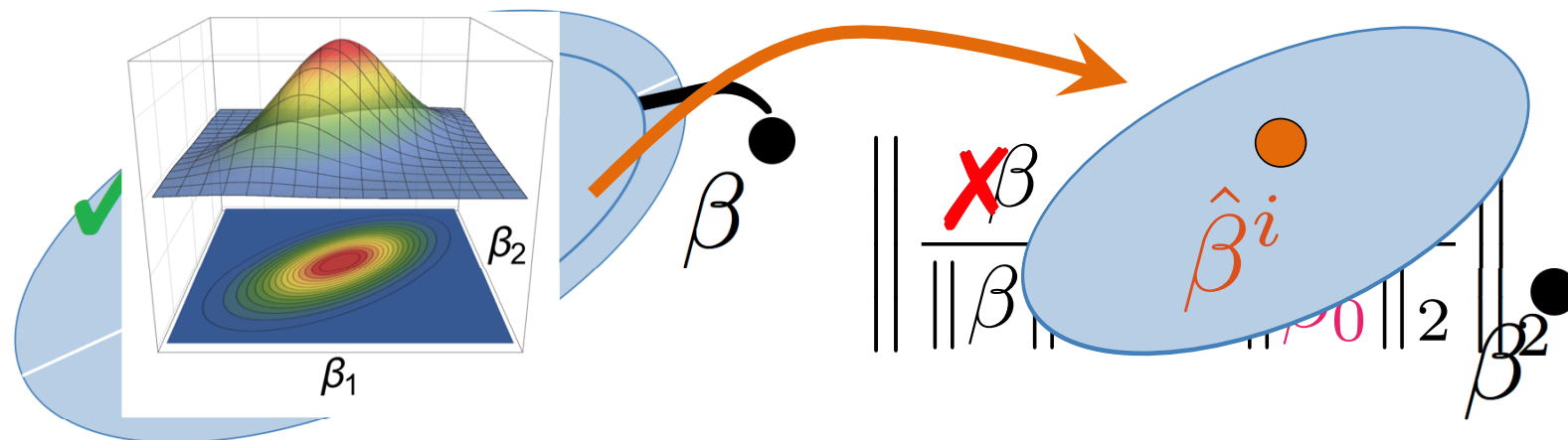


1-dim integral

# Computational Comparison of Updates

- Gaussian prior and 90% credibility ellipsoid
  - 12 features, 2 profiles and 5 questions

	Polyhedral	Ellipsoidal	Corrected Ellipsoidal	1-step Bayes
Feasible $\beta$	0.53	1	1	0.93
Distance (scaled)	0.92	0.86	0.88	0.85
Gaussian Volume	0.03	0.85	0.82	0.40

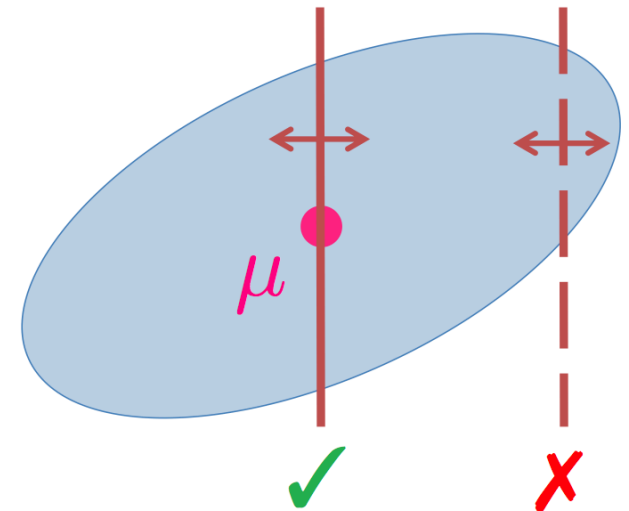


# Back to Question Selection: Property Trade-off

$$(\beta - \mu)' \cdot \Sigma^{-1} \cdot (\beta - \mu) \leq r$$

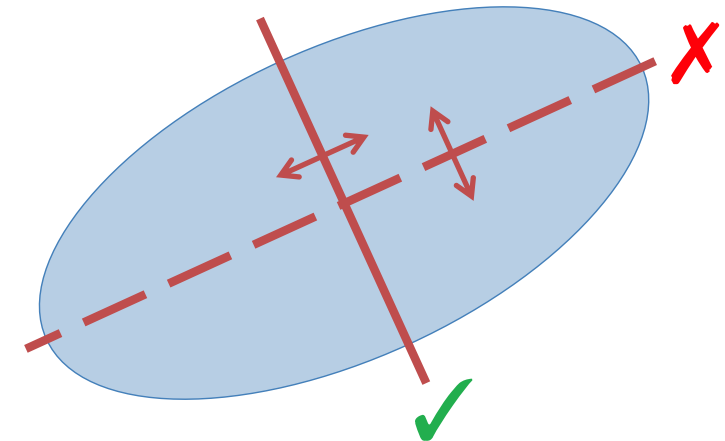
- Choice balance:
  - Minimize **distance** to center

$$\mu \cdot (x^1 - x^2)$$



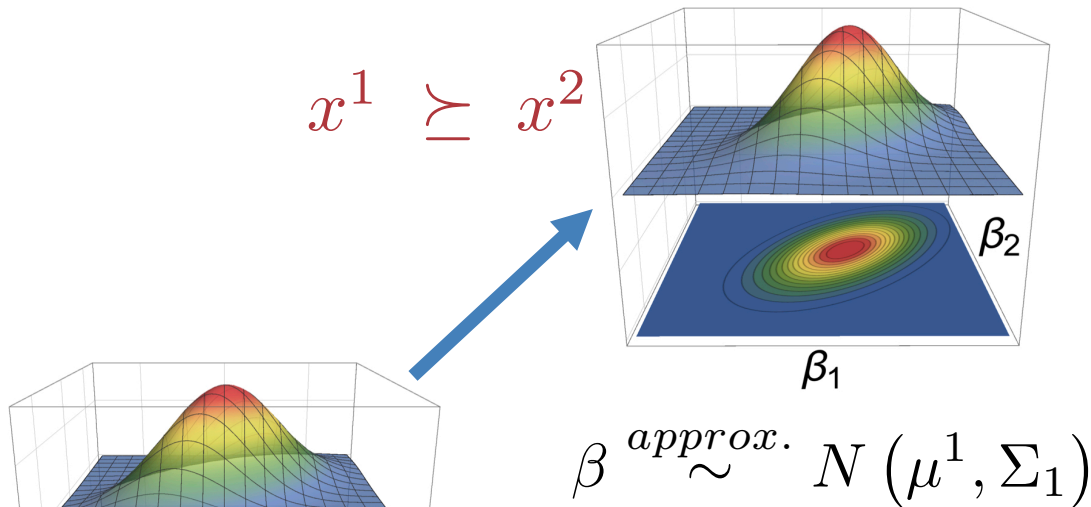
- Postchoice symmetry:
  - Maximize **variance** of question

$$(x^1 - x^2)' \cdot \Sigma \cdot (x^1 - x^2)$$



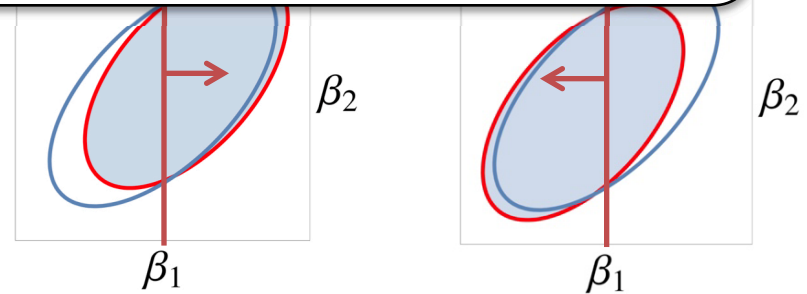
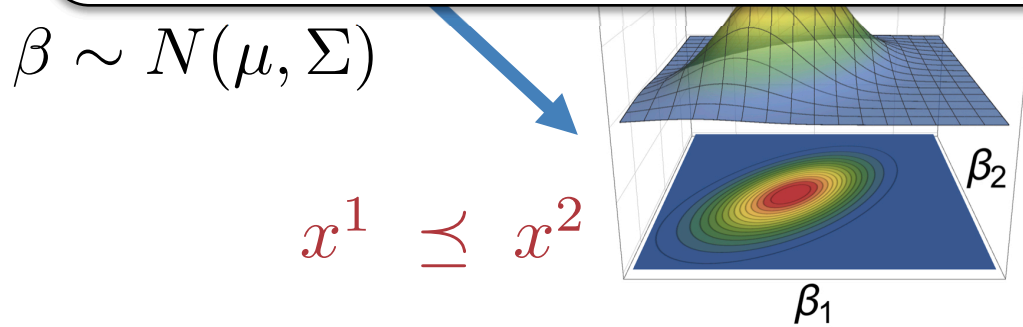


# D-Efficiency and Posterior Covariance Matrix



- D-Efficiency:
  - $\mathbb{E}_{\beta, x^1 \preceq/\succeq x^2} \left( \det(\Sigma_i)^{1/p} \right)$
  - $p = 2$  proportional to expected volume of

$$\mathbb{E}_{\beta} \left( \mathbb{P}(x^1 \succeq x^2 \mid \beta) \det(\Sigma_1)^{1/p} + \mathbb{P}(x^1 \preceq x^2 \mid \beta) \det(\Sigma_2)^{1/p} \right)$$

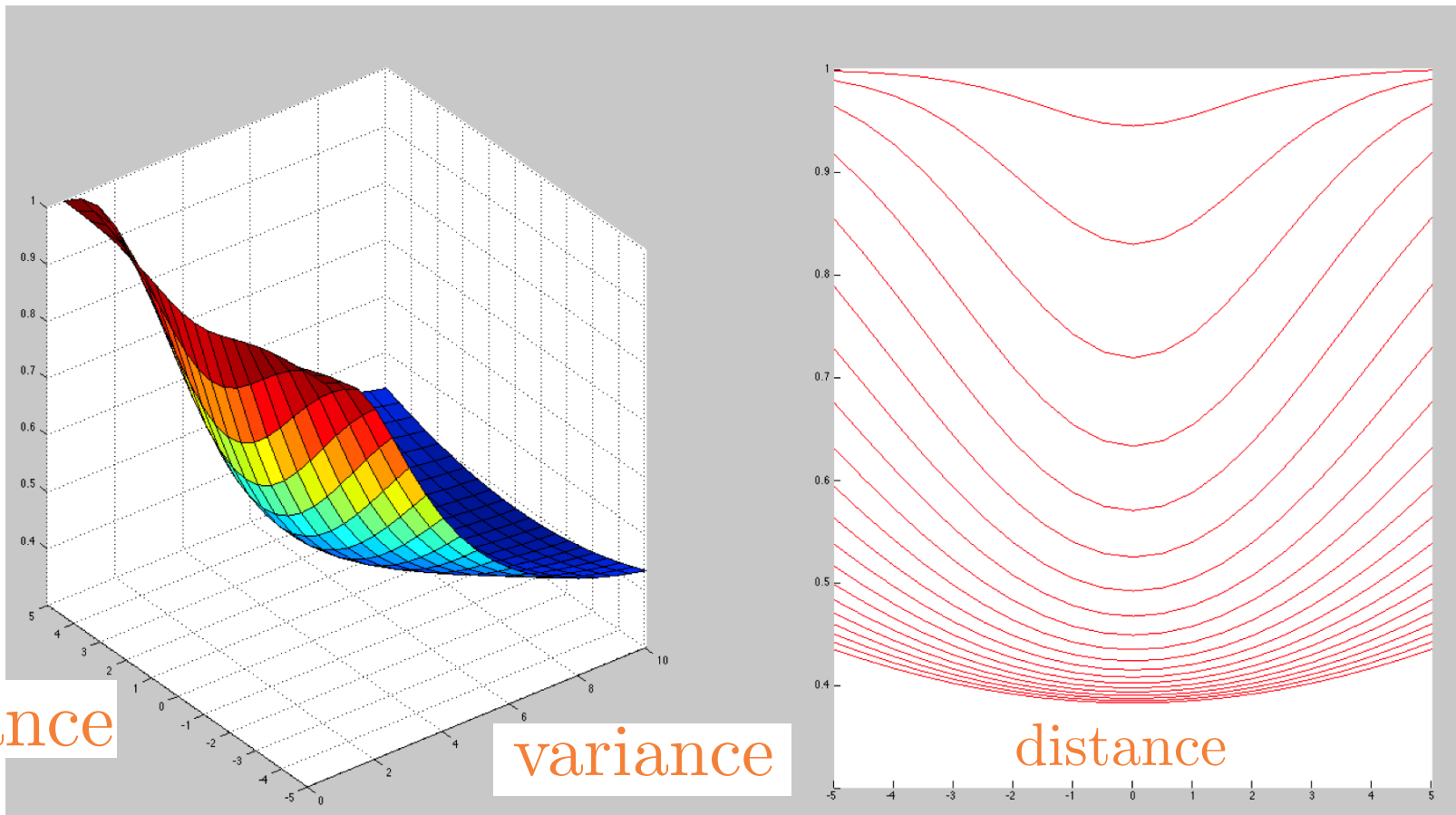


# D-efficiency: Balance Question Trade-off

- D-efficiency = Nonlinear function of

$$\text{distance} = \mu \cdot (x^1 - x^2)$$

$$\text{variance} = (x^1 - x^2)' \cdot \Sigma \cdot (x^1 - x^2)$$



distance

variance

distance

# Computational Results for Question Selection

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- Gaussian prior and 90% credibility ellipsoid, 100 inst.
  - 12 features, 2 profiles, 5 questions, 1-step Bayes

	Toubia et al.	PWL D-Efficiency
Feasible $\beta$	0.88	0.92
Distance (scaled)	0.99	0.86
D-Efficiency	2.3E+07	7.01E+06
Gaussian Volume	0.75	0.40

- 1 step for random covariance/ellipsoid

	Toubia et al.	PWL D-Efficiency
Balance	0.39	0.83
D-Efficiency	0.018	0.016
distance	9.44	0.17
variance	111	80

# Summary

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- Messages:
  - Always choose Chewbacca!
  - Polyhedral  $\rightarrow$  Geometric  $\approx$  Bayesian
    - Question selection and update with optimization and limited sampling (1-dim integrals)
    - Point estimation and credibility region
    - Improvements in point estimation, reduction of uncertainty and precision of credibility region
- Future:
  - Combination and comparison with fully Bayesian
  - Pre-computing and Real-Time
  - Use for recommendation