

Advanced Mixed Integer Programming Formulations

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(Linear) Mixed Integer Programming Formulation

- Let
 - $S \subseteq \mathbb{R}^n$,
 - $n_1 + n_2 = n$, $p_1 + p_2 = p$, $A \in \mathbb{Q}^{m \times n}$, $D \in \mathbb{Q}^{m \times p}$, $b \in \mathbb{Q}^m$
 - $P := \{(x, w) \in \mathbb{R}^n \times \mathbb{R}^p : Ax + Dw \leq b\}$
 - $P_I := P \cap (\mathbb{R}^{n_1} \times \mathbb{Z}^{n_2} \times \mathbb{R}^{p_1} \times \mathbb{Z}^{p_2})$
- P_I is a MIP formulation of S iff
$$S = \text{Proj}_x (P_I)$$
- A formulation is *integral* or *ideal* iff
$$\text{ext}(P) \subseteq (\mathbb{R}^{n_1} \times \mathbb{Z}^{n_2} \times \mathbb{R}^{p_1} \times \mathbb{Z}^{p_2})$$

Advantage of Integral Formulations

- If P_I is a formulation of S then:

$$\max_x (c \cdot x : x \in S) = \max_{x,w} (c \cdot x : (x, w) \in P_I)$$

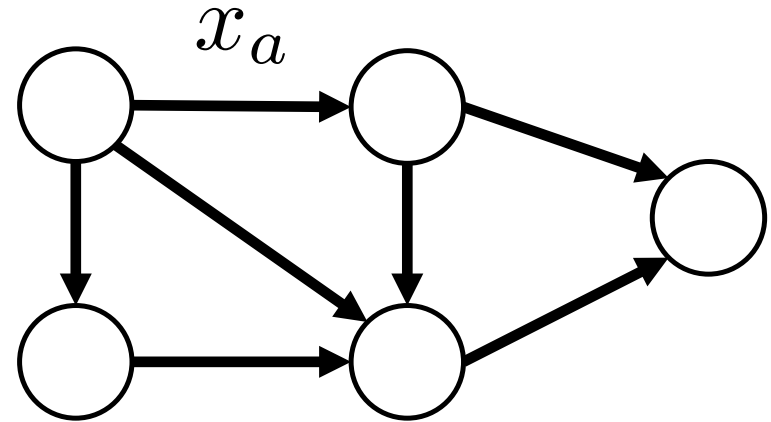
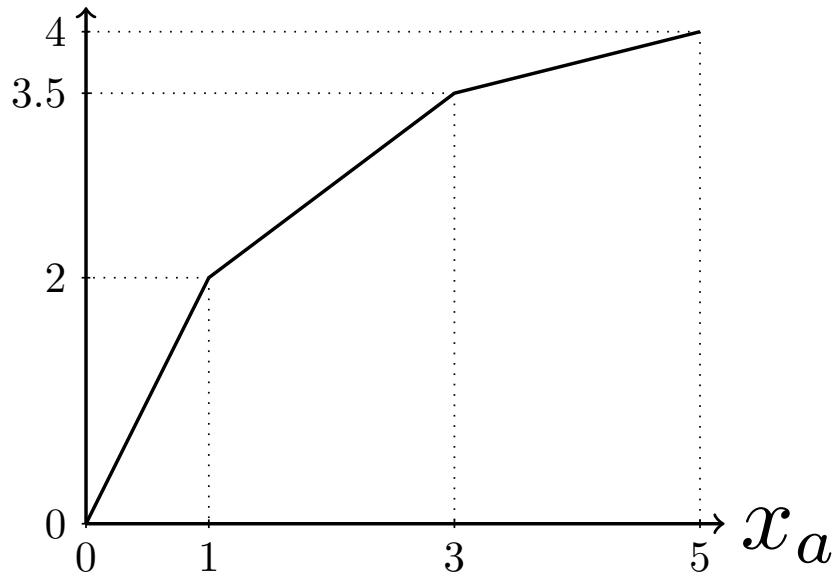
- If P_I is an ideal formulation of S then:

$$\max_{x,w} (c \cdot x : (x, w) \in P_I) = \max_{x,w} (c \cdot x : (x, w) \in P)$$

- In practice, S is one of many constraints:
 - Ideal (or strong) formulations tend to be more effective

Example: Piecewise Linear Network Flow

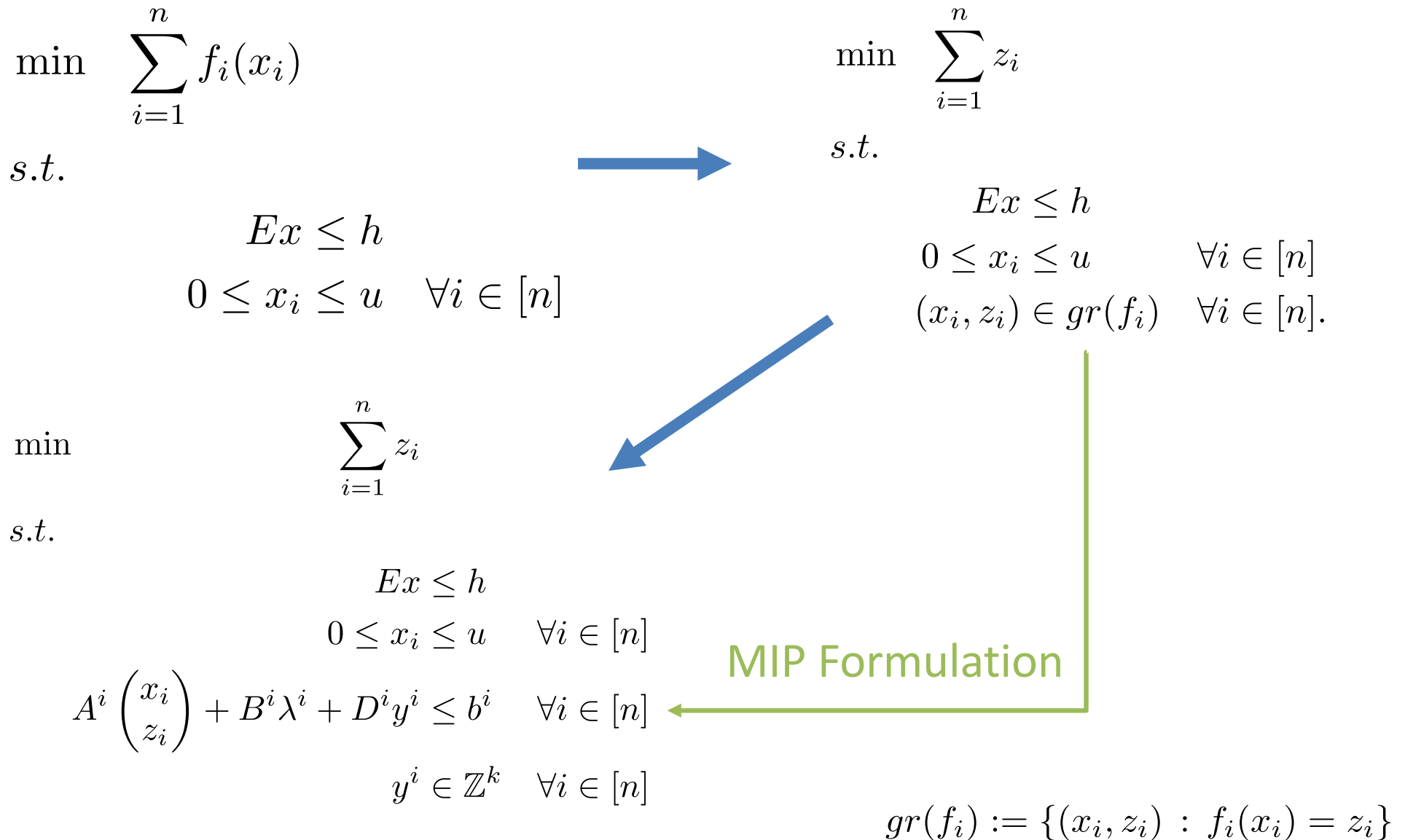
$f(x_a)$



$$gr(f_i) := \{(x_i, z_i) : f_i(x_i) = z_i\}$$

- Network flow or transportation problem
- Economies of scale for transportation costs

Constructing a MIP Formulation



Strong, but not Necessarily Ideal

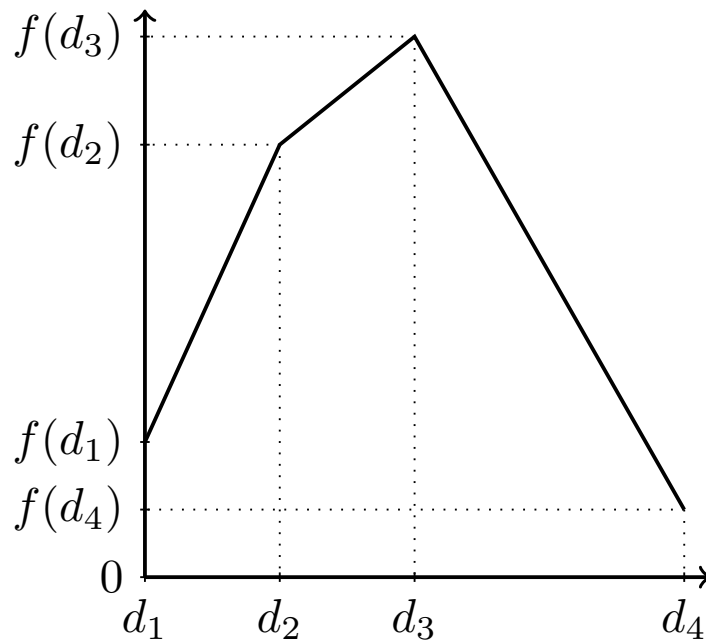
$$\min \sum_{i=1}^n z_i$$

s.t.

$$\left. \begin{array}{l} Ex \leq h \\ 0 \leq x_i \leq u \\ A^i \begin{pmatrix} x_i \\ z_i \end{pmatrix} + B^i \lambda^i + D^i y^i \leq b^i \\ y^i \in \mathbb{Z}^k \end{array} \right\} \forall i \in [n] \quad \text{Ideal for each } i$$

Not necessarily ideal for complete problem

Naïve Formulation for Piecewise Linear Functions



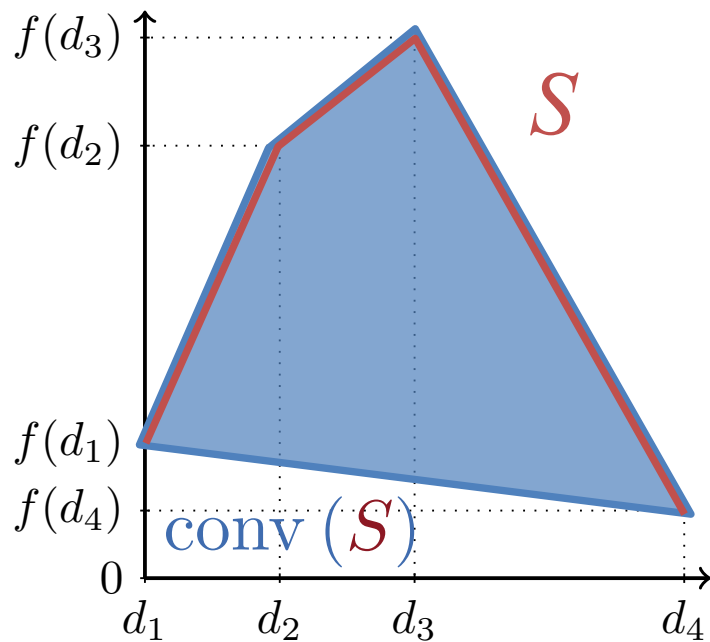
$$\sum_{i=1}^k y_i = 1$$

$$y \in \{0, 1\}^k$$

$$f(x) = \begin{cases} m_1 x + c_1 & x \in [d_1, d_2] \\ \vdots & \\ m_k x + c_k & x \in [d_k, d_{k+1}] \end{cases}$$

Not integral and very weak

Better Formulation (CC)



$$\sum_{i=1}^4 d_i \lambda_i = x,$$

$$\sum_{i=1}^4 f(d_i) \lambda_i = z$$

$$\sum_{i=1}^4 \lambda_i = 1,$$

$$\lambda_i \geq 0$$

$$\sum_{i=1}^3 y_i = 1,$$

$$y_i \in \{0, 1\}$$

$$\lambda_1 \leq y_1,$$

$$\lambda_2 \leq y_1 + y_2$$

$$\lambda_3 \leq y_2 + y_3, \quad \lambda_4 \leq y_3$$

$$f(x) = \begin{cases} m_1 x + c_1 & x \in [d_1, d_2] \\ \vdots & \\ m_k x + c_k & x \in [d_k, d_{k+1}] \end{cases}$$

Still not integral, but strong in a restricted sense

Sharp Formulations

- A MIP formulation P_I of S is *sharp or convex hull* iff

$$\text{conv}(S) = \text{Proj}_x(P)$$

- If P_I is a *sharp* formulation of S then:

$$\max_{x,w} (c \cdot x : (x,w) \in P_I) = \max_{x,w} (c \cdot x : (x,w) \in P)$$

- CC is a sharp formulation for piecewise linear functions, but **Big-M is not sharp**.

– Exercise: Show for $x=2$ and

$$f(x) = \begin{cases} 1 - x & x \in [0, 1] \\ 2x - 2 & x \in [1, 2] \\ 6 - 2x & x \in [2, 3] \\ x - 3 & x \in [3, 4] \end{cases}$$

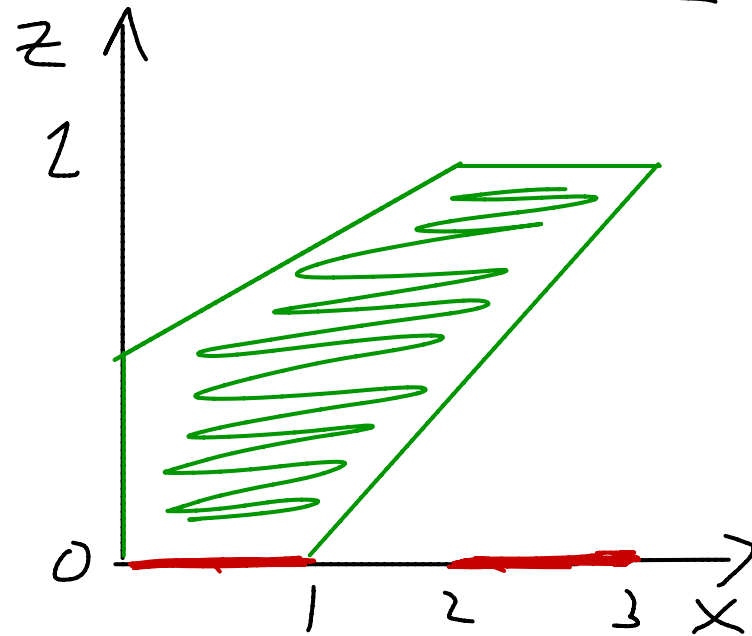
Ideal and Sharp Formulations

- Ideal formulations are sharp
- If $p=0$ (no auxiliary variables) then sharp formulations are ideal
- Example of non-ideal sharp formulation:

Example:

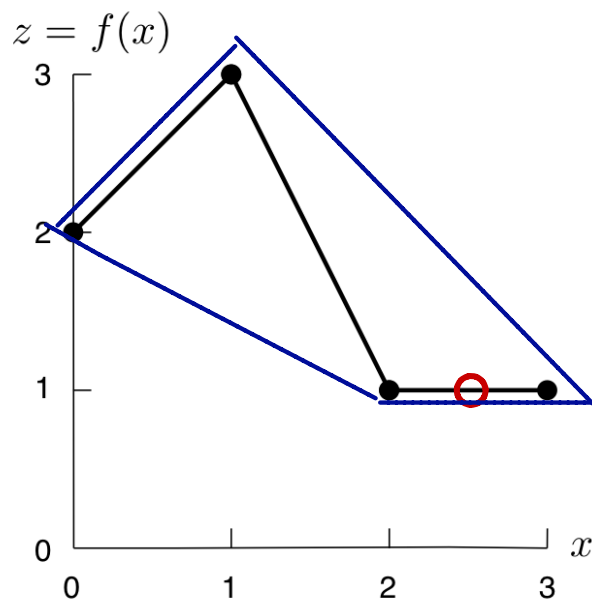
$$\begin{aligned} 4z - x &\leq 2, \quad x \geq 0 \\ x - 2z &\leq 1, \quad z \in \{0,1\} \end{aligned}$$

is a sharp, but not integral formulation of $S = [0,1] \cup [2,3]$



Remember: CC is not Ideal

Example: $S = \{(x, z) : f(x) = z\}$



$$\begin{aligned} 0\lambda_0 + 1\lambda_1 + 2\lambda_2 + 3\lambda_3 &= x \\ 2\lambda_0 + 3\lambda_1 + 1\lambda_2 + 1\lambda_3 &= z \\ \lambda_0 + \lambda_1 + \lambda_2 + \lambda_3 &= 1 \end{aligned}$$

Sharp
↙

$$\lambda_0 \leq y_1$$

$$\lambda_1 \leq y_1 + y_2$$

$$\lambda_2 \leq y_2 + y_3$$

$$\lambda_3 \leq y_3$$

$$y_1 + y_2 + y_3 = 1$$

$$\lambda_i \geq 0 \quad \forall i \in \{0, \dots, 3\}$$

$$0 \leq y_i \leq 1 \quad \forall i \in \{1, 2, 3\}$$

$$y_i \in \mathbb{Z} \quad \forall i \in \{1, 2, 3\}.$$

Extreme point:

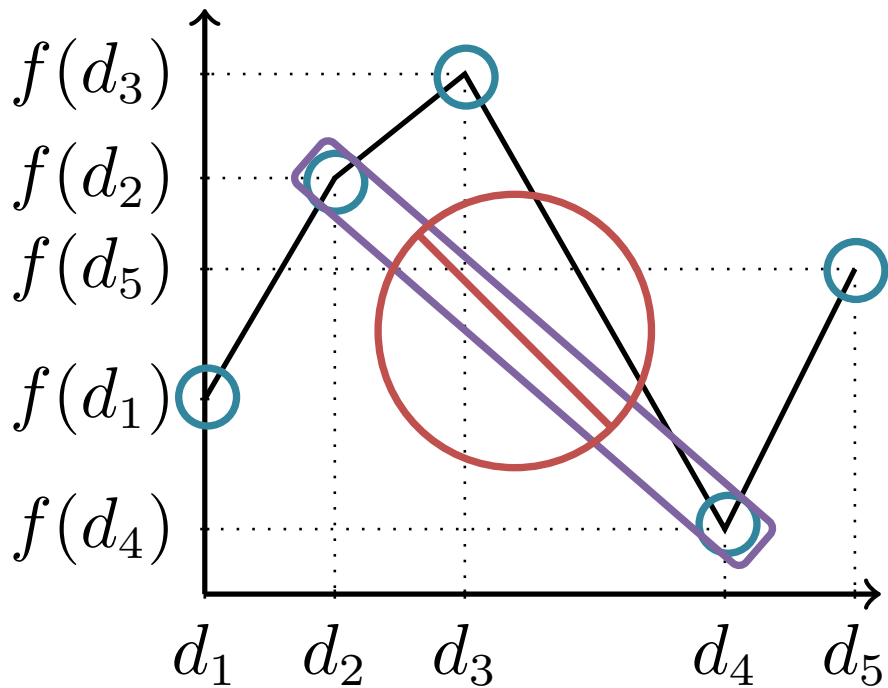
$$x = 2.5, z = 1$$

$$\lambda_2 = \lambda_3 = 1/2, \lambda_0 = \lambda_1 = 0$$

$$y_1 = y_3 = 1/2, y_2 = 0$$

Simple Formulation for Univariate Functions

$$z = f(x)$$



Size = $O(\# \text{ of segments})$

Non-Ideal: Fractional Extreme Points

$$\begin{pmatrix} x \\ z \end{pmatrix} = \sum_{j=1}^5 \begin{pmatrix} d_j \\ f(d_j) \end{pmatrix} \lambda_j$$

$$1 = \sum_{j=1}^5 \lambda_j, \quad \lambda_j \geq 0$$

$$y \in \{0, 1\}^4, \quad \sum_{i=1}^4 y_i = 1$$

$$0 \leq \lambda_1 \leq y_1$$

$$0 \leq \lambda_2 \leq y_1 + y_2$$

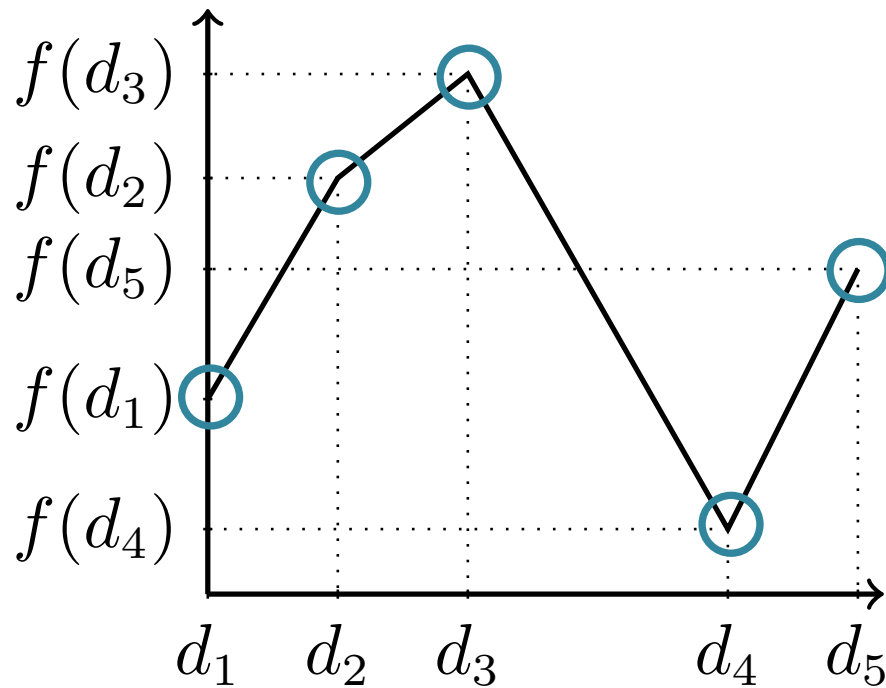
$$0 \leq \lambda_3 \leq y_2 + y_3$$

$$0 \leq \lambda_4 \leq y_3 + y_4$$

$$0 \leq \lambda_5 \leq y_4$$

Advanced Formulation for Univariate Functions

$$z = f(x)$$



Size = $O(\log_2 \# \text{ of segments})$

Ideal: Integral Extreme Points

$$\begin{pmatrix} x \\ z \end{pmatrix} = \sum_{j=1}^5 \begin{pmatrix} d_j \\ f(d_j) \end{pmatrix} \lambda_j$$

$$1 = \sum_{j=1}^5 \lambda_j, \quad \lambda_j \geq 0$$

$$y \in \{0, 1\}^2$$

$$0 \leq \lambda_1 + \lambda_5 \leq 1 - y_1$$

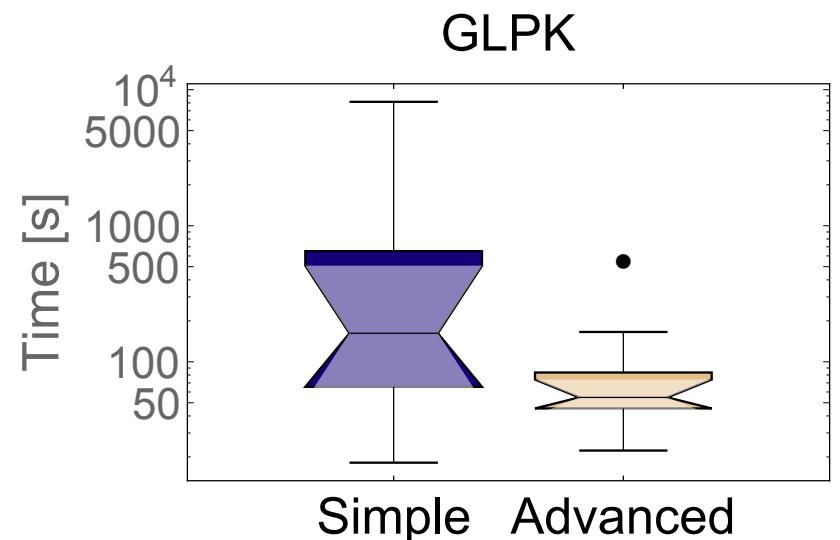
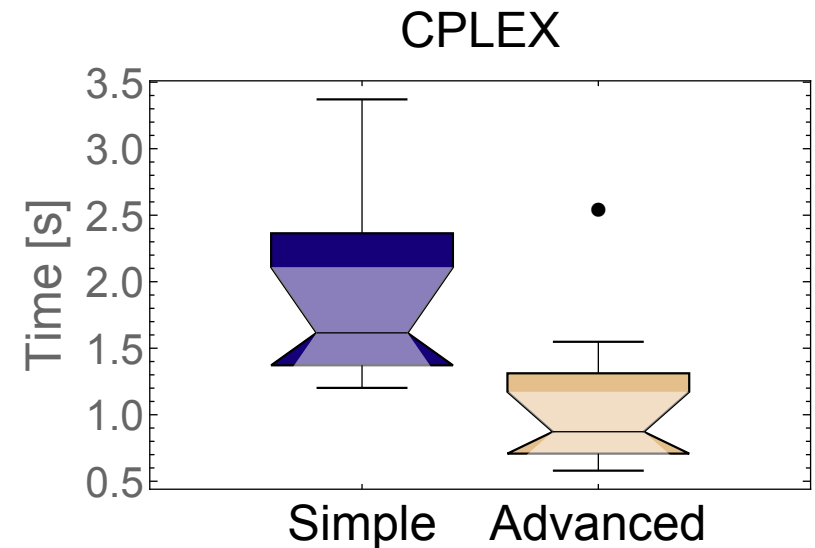
$$0 \leq \lambda_3 \leq y_1$$

$$0 \leq \lambda_4 + \lambda_5 \leq 1 - y_2$$

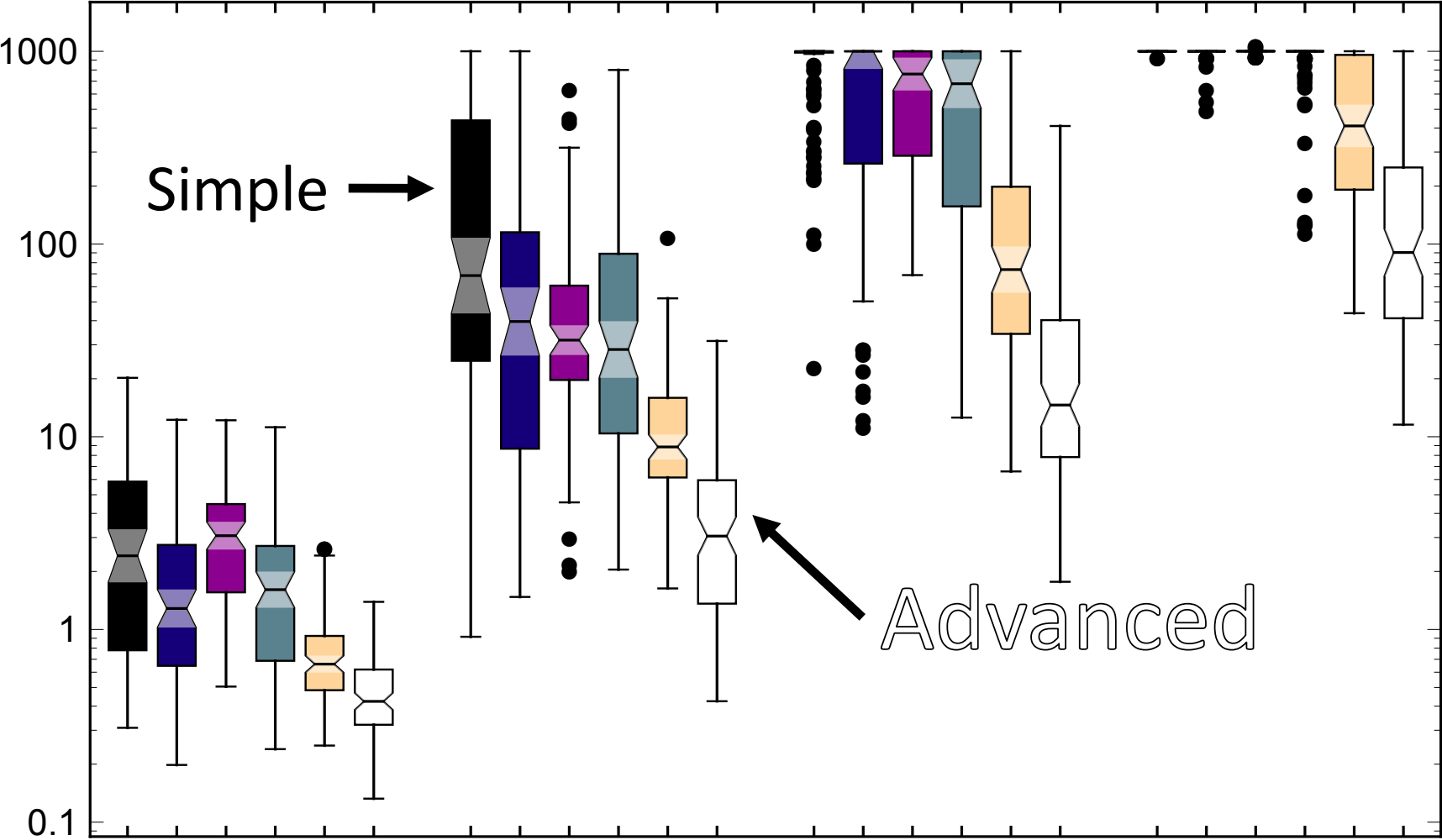
$$0 \leq \lambda_1 + \lambda_2 \leq y_2$$

Computational Performance

- Advanced formulations provide an computational advantage
- Advantage is significantly more important for free solvers
- State of the art commercial solvers can be significantly better than free solvers
- Still, free is free!



Formulation Improvements can be Significant



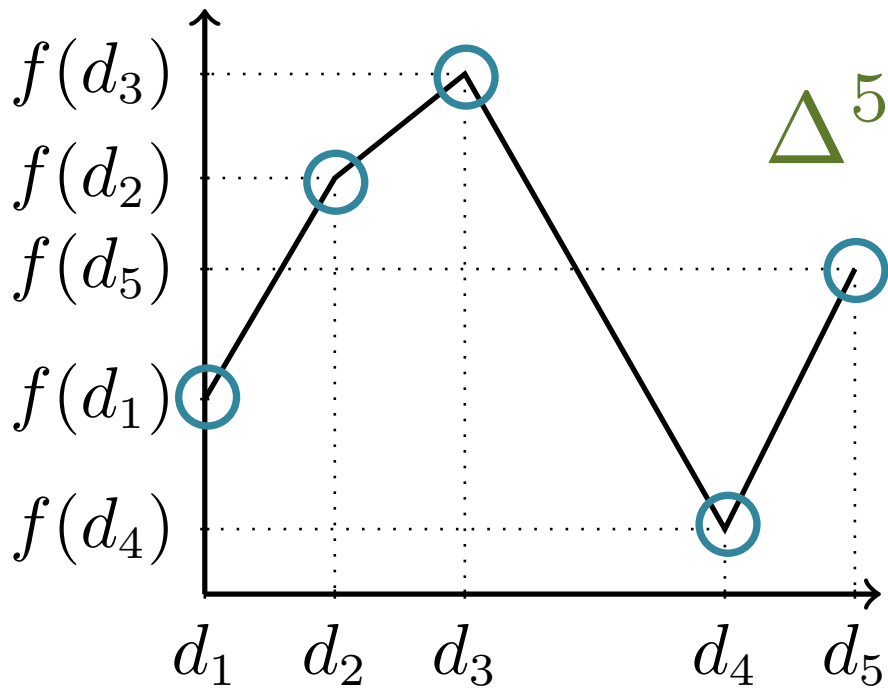
Constructing Advanced Formulations

Abstracting Univariate Functions

$$P_i := \left\{ \lambda \in \Delta^5 : \lambda_j = 0 \quad \forall j \notin T_i \right\}$$

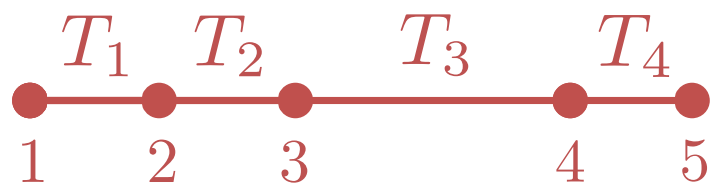
$$T_i := \{i, i+1\} \quad i \in \{1, \dots, 4\}$$

$$f(x) = \sum_{j=1}^5 \binom{x}{d_j} \frac{f(d_j)}{f(d_j)} \lambda_j$$



Δ^5

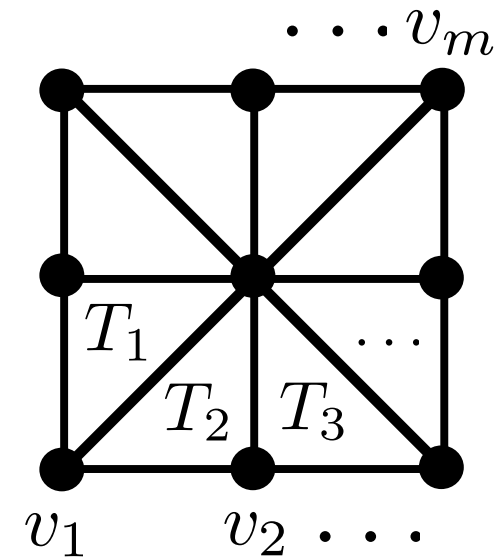
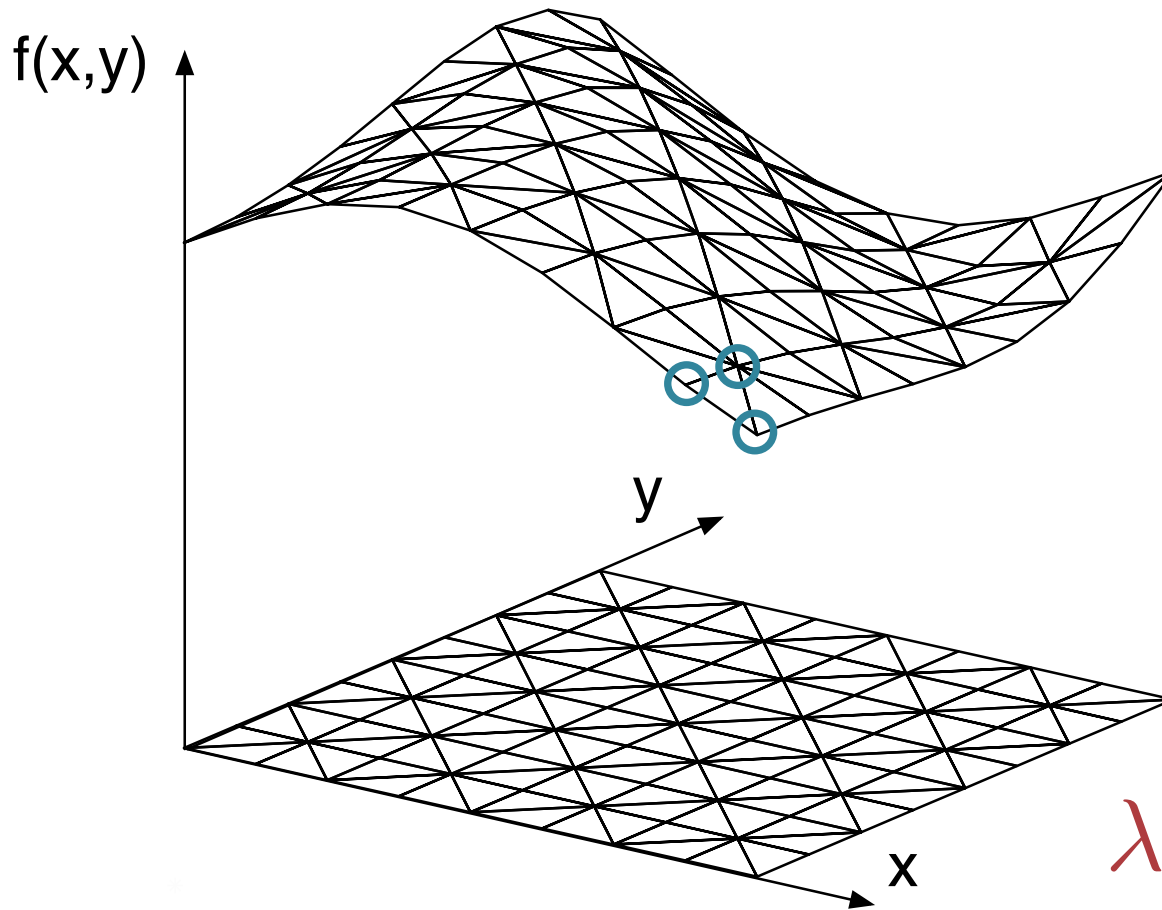
$$1 = \sum_{j=1}^5 \lambda_j, \quad \lambda_j \geq 0$$



$$\lambda \in \bigcup_{i=1}^4 P_i \subseteq \Delta^5$$

Abstraction Works for Multivariate Functions

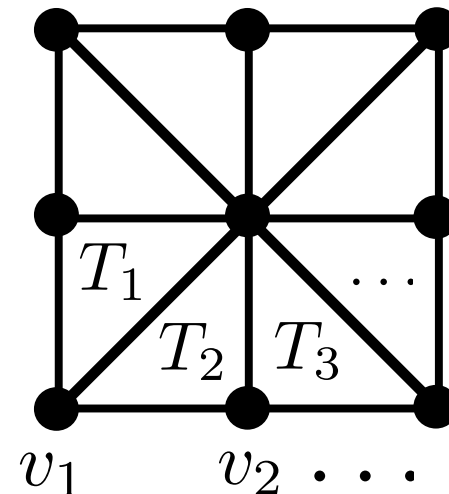
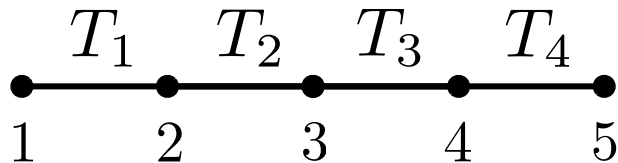
$$P_i := \{\lambda \in \Delta^m : \lambda_j = 0 \quad \forall v_j \notin T_i\}$$



$$\lambda \in \bigcup_{i=1}^n P_i \subseteq \Delta^m$$

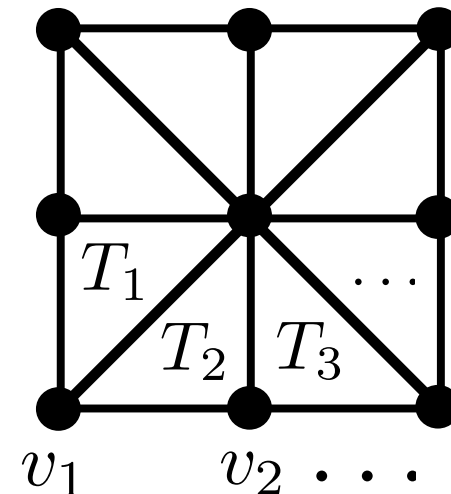
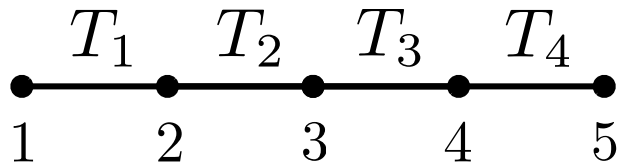
Complete Abstraction

- $\Delta^V := \left\{ \lambda \in \mathbb{R}_+^V : \sum_{v \in V} \lambda_v = 1 \right\}$,
- $P_i = \left\{ \lambda \in \Delta^V : \lambda_v = 0 \quad \forall v \notin T_i \right\}$
- $\lambda \in \bigcup_{i=1}^n P_i$
- $T_i = \text{cliques of a graph}$

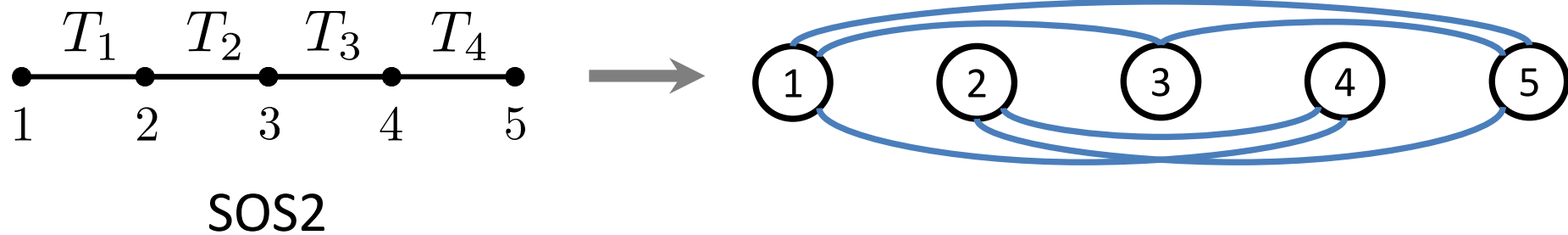


Complete Abstraction

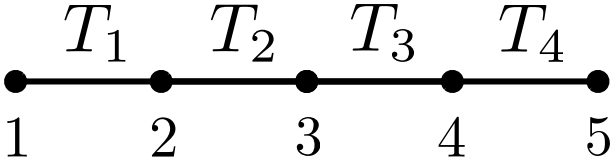
- $\Delta^V := \left\{ \lambda \in \mathbb{R}_+^V : \sum_{v \in V} \lambda_v = 1 \right\}$,
- $P_i = \left\{ \lambda \in \Delta^V : \lambda_v = 0 \quad \forall v \notin T_i \right\}$
- $\lambda \in \bigcup_{i=1}^n P_i$
- $T_i = \text{cliques of a graph}$



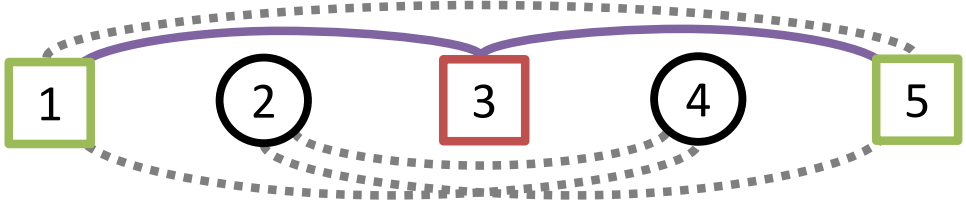
From Cliques to (Complement) Conflict Graph



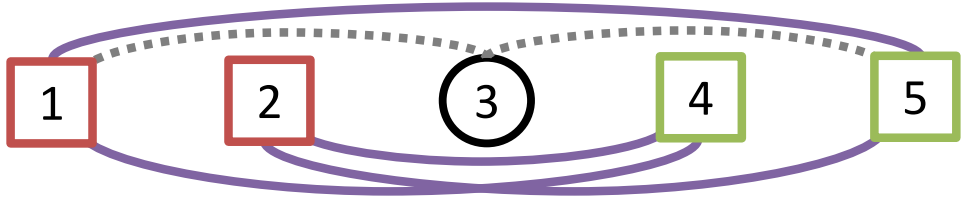
From Conflict Graph to Bi-clique Cover



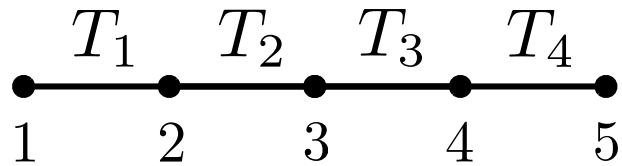
SOS2



+



From Bi-clique Cover to Formulation



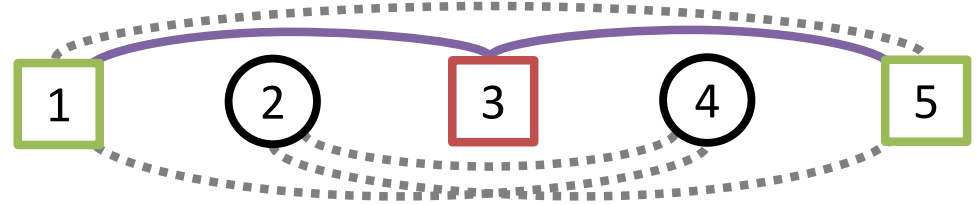
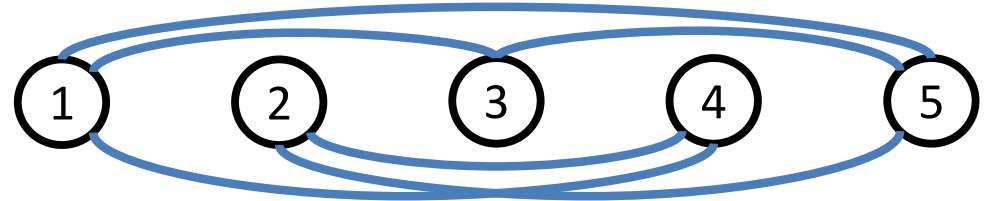
SOS2

$$0 \leq \lambda_1 + \lambda_5 \leq 1 - y_1$$

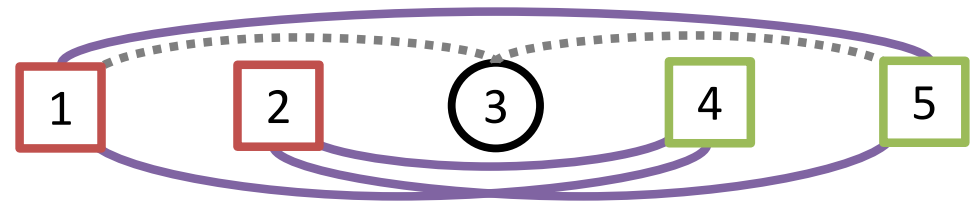
$$0 \leq \lambda_3 \leq y_1$$

$$0 \leq \lambda_4 + \lambda_5 \leq 1 - y_2$$

$$0 \leq \lambda_1 + \lambda_2 \leq y_2$$



+



Ideal Formulation from Bi-clique Cover

- Conflict Graph $G = (V, E)$

$$E = \{(u, v) : u, v \in V, u \neq v, \nexists i \text{ s.t. } u, v \in T_i\}$$

- Bi-clique cover $\{(A^j, B^j)\}_{j=1}^t$, $A^j, B^j \subseteq V$

$$\forall \{u, v\} \in E \quad \exists j \text{ s.t. } u \in A^j \wedge v \in B^j$$

- Formulation

$$\sum_{v \in A^j} \lambda_v \leq 1 - y_j \quad \forall j \in [t]$$

$$\sum_{v \in B^j} \lambda_v \leq y_j \quad \forall j \in [t]$$

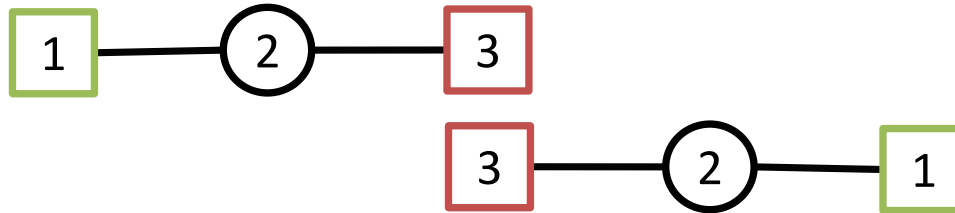
$$y \in \{0, 1\}^t$$

Recursive Construction of Cover for SOS2, Step 1

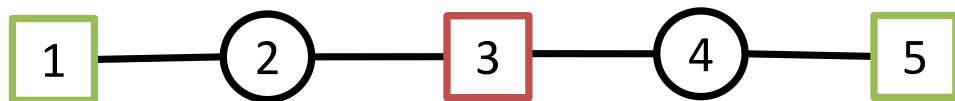
Base case $n=2^1$:



Step 1 recursion :



Reflect Graph / Cover



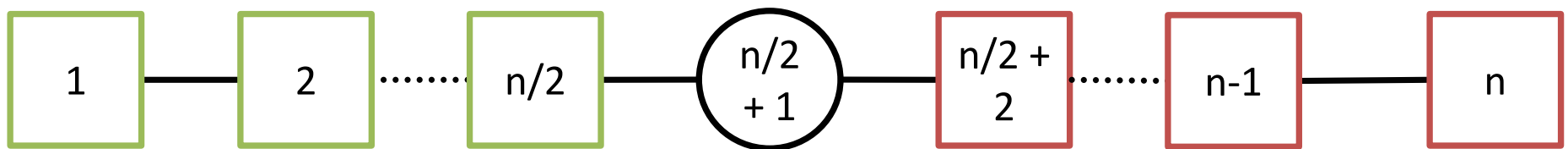
Stick Graph / Cover

Repeat for all bi-cliques from 2^{k-1}
to cover all edges within first and
last half of conflict graph

Recursive Construction of Cover for SOS2, Step 2

Only edges missing are those between first and last half of conflict graph

Step 2 : Add one more bi-clique

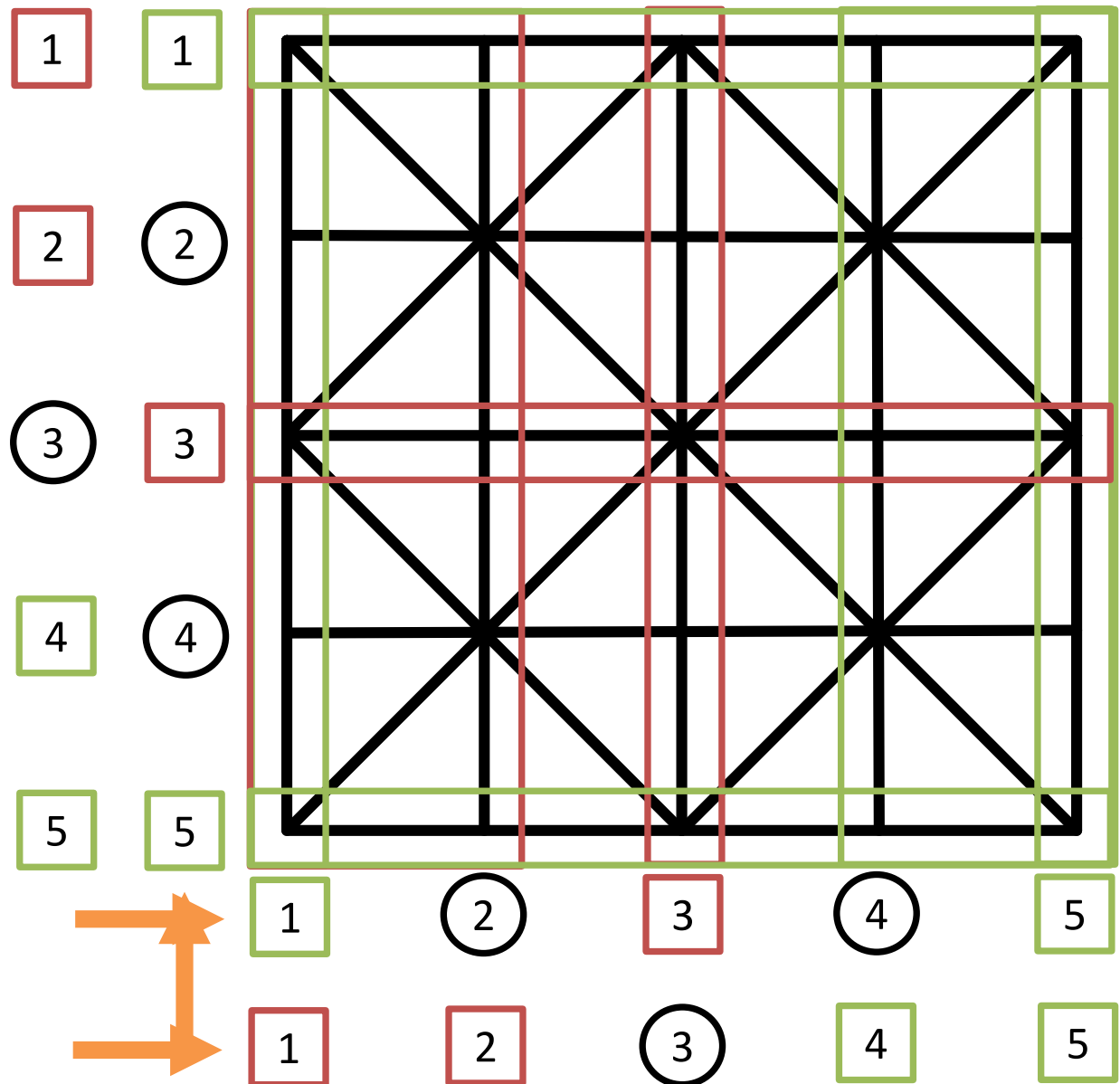


Cover has $\log_2 n$ bi-cliques.

For non-power of two just delete extra nodes.

Grid Triangulations: Step 1 = SOS2 for Inter-Box

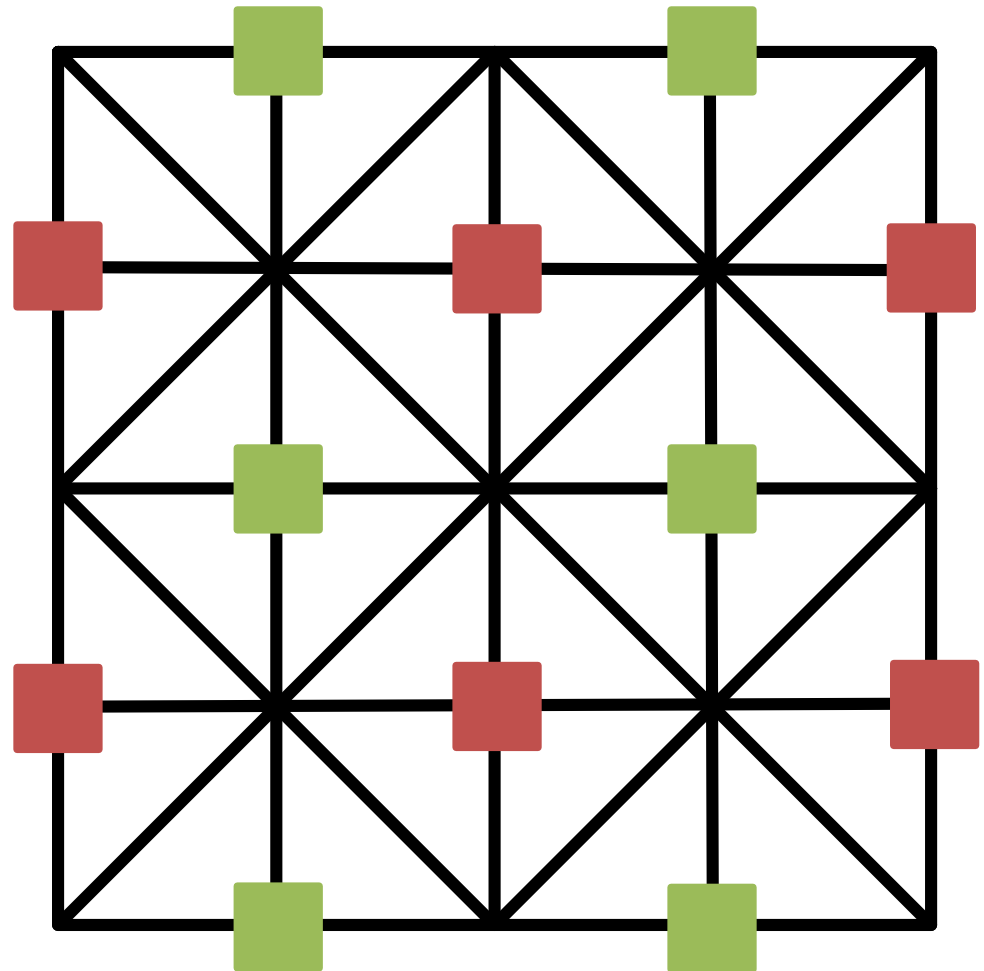
Covers all arcs between boxes



Grid Triangulations: Step 2 = Ad-hoc Intra-Box

Covers all arcs
within boxes

Sometimes 1
additional cover

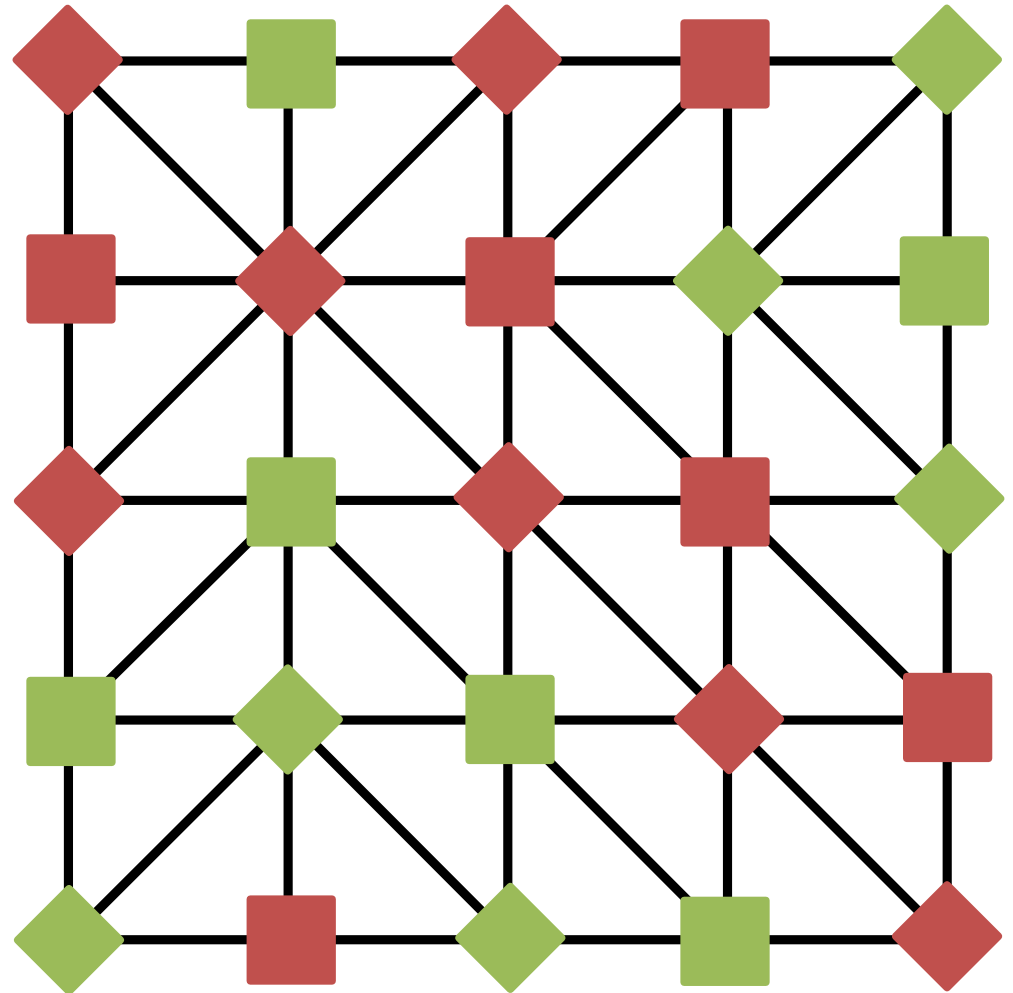


Grid Triangulations: Step 2 = Ad-hoc Intra-Box

Sometimes **2**
additional covers

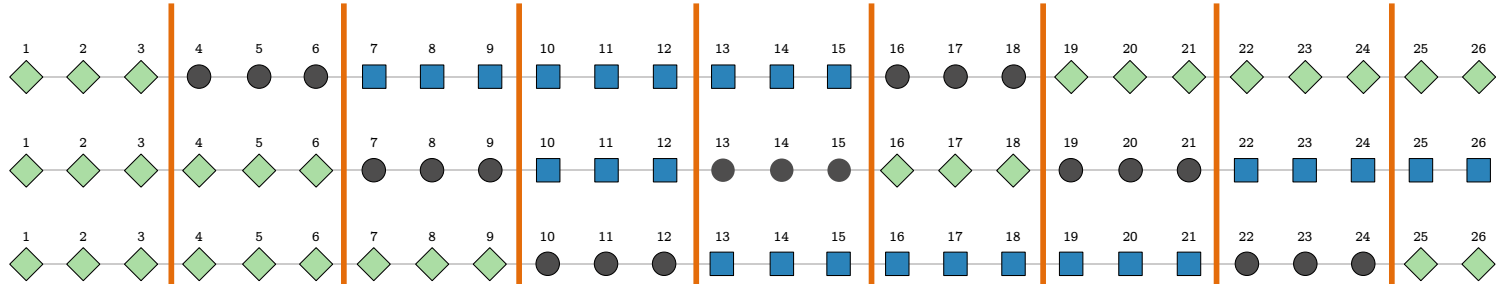
Sometimes more, but
always less than **9**

Simple rules to get
(near) optimal in Fall '16



More elaborate: SOS3(26)

SOS2 on
Blocks of 3



Cover arcs
between
adjacent
blocks of 3

